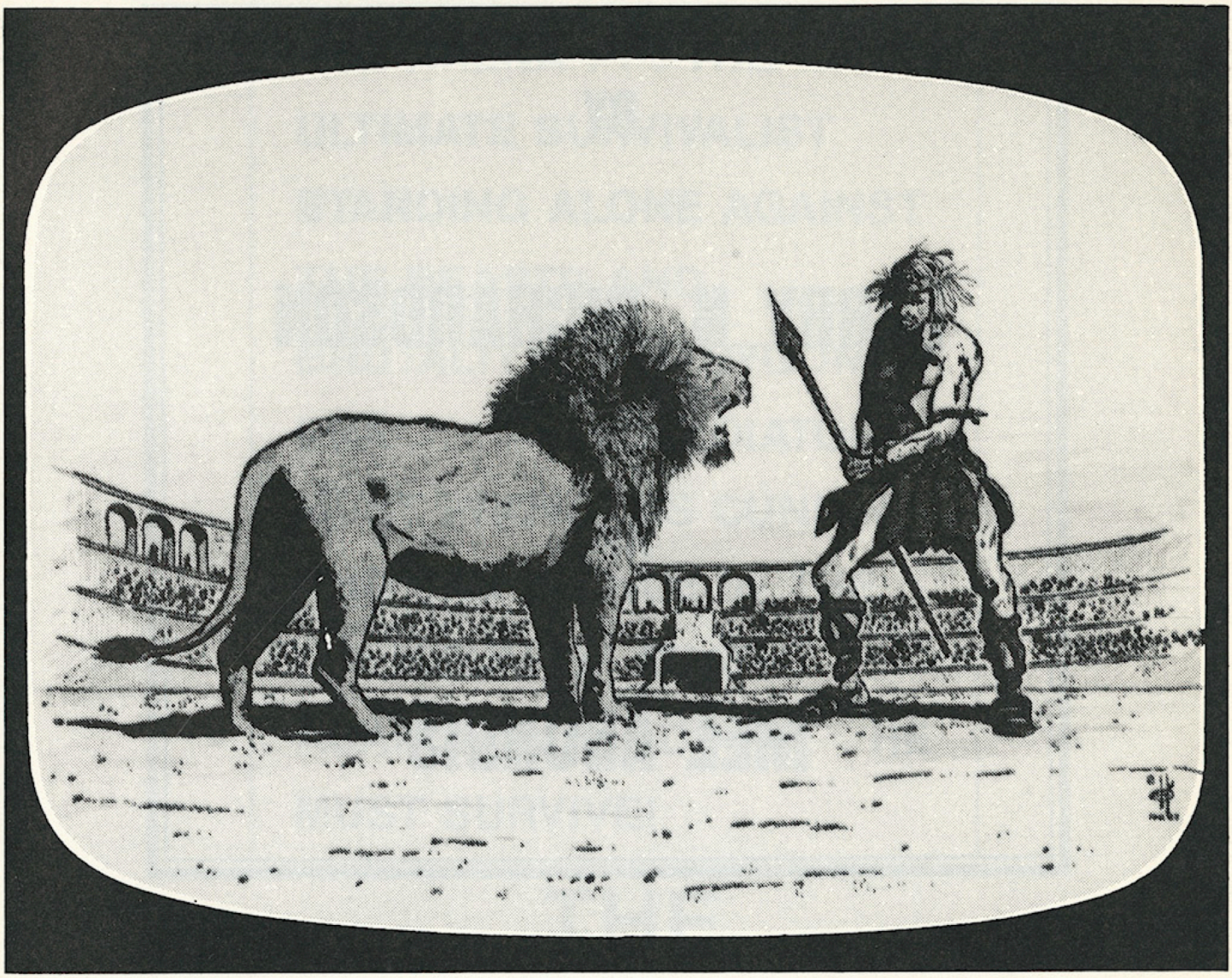
THE GLADIATOR™



THE ORIGINAL SPECTATOR SPORT

Richwood™ SOFTWARE

BY

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AND

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THE DUST AND DANGER OF THE ARENA . . . THE ULTIMATE SURVIVALIST STANDING ALONE AGAINST THE BEASTS AND BRUTALITY OF A BYGONE ERA . . . THE GLADIATOR MUST PROVE HIS CUNNING AND ENDURANCE IN THE COLISEUM OF DEATH. AGAINST ALL ODDS . . . HE MUST SURVIVE!

THE ORIGINAL SPECTATOR SPORT

LOADING INSTRUCTIONS

ATARI ® Cassette Version

1. Make sure that the computer is turned OFF and that any cartridges have been removed.
2. Place the game tape into the cassette recorder with SIDE A facing up. Rewind the tape if necessary.
3. Turn the computer ON, while holding the START key. You should hear a beep.
4. Press PLAY on the cassette recorder.
5. Press RETURN. The game will load and start automatically.

ATARI ® Diskette Version

1. Make sure that the computer is turned OFF and that any cartridges have been removed.
2. Turn the disk drive ON. Insert the game disk with the label facing up.
3. Turn the computer ON. The game will load and start automatically.

COMMODORE ® Cassette Version *

1. Turn the computer ON.
2. Place the game tape into the cassette recorder with SIDE B facing up. Rewind the tape if necessary.
3. Press PLAY on the cassette recorder.
4. Press SHIFT RUN/STOP on the computer.
5. After the computer has responded with "Found", push the Commodore key.
6. The game will load and start automatically.

COMMODORE ® Diskette Version *

1. Turn the computer and disk drive ON.
2. Insert the game disk with the label facing down.
3. Type LOAD "*", 8, 1 and press RETURN.
4. The game will load and start automatically.

* COMMODORE 128™ Must be in C-64 mode.

GAME SELECTION

ATARI® VERSION

To select the number of players **Press**	**OPTION**
To set the starting level of play **Press**	**SELECT**
To start the game **Press**	**START** or **FIRE BUTTON**
To pause the game **Press**	**SPACE BAR**
To end pause **Press**	**SPACE BAR** or **FIRE BUTTON**
If the screen goes blank, to continue game	**AIM JOYSTICK**
To exit current game **Press**	**OPTION** **SELECT** or **START**

COMMODORE® VERSION

To select the number of players **Press**	**F3**
To set the starting level of play **Press**	**F5**
To start the game **Press**	**F7** or **FIRE BUTTON**
To pause the game **Press**	**C=**
To end pause **Press**	**C=** or **FIRE BUTTON**
To exit current game **Press**	**RUN/STOP**

INSTRUCTIONS

THE GLADIATOR

You are the Gladiator, thrown into the Roman Coliseum among many deadly opponents. The object is to survive. Your opponents and their characteristics are as follows:

	Speed	Eyesight	Intelligence
Bull	slow	very poor	very low
Jackal	very fast	poor	low
Lion	fast	very good	high
Spearman	very slow	good	very high

For each game level a set number of opponents will enter the stadium through four gates. In order to combat these opponents you are supplied with an unlimited number of weapons. These weapons and the number of weapons that can be carried at one time are as follows:

NET	1
SPEAR	3
STONES	10
BOW & ARROWS	12

In order to pick up a new batch of weapons run over the appropriate symbol which can be found along the stadium walls. You are only allowed to carry one kind of weapon at a time.

To aim a weapon hold down the fire button, but don't release it. A cursor will appear, which can be moved or aimed with the Joystick. To release the weapon, just press the fire button. The opponent will be killed only by a direct hit, so you must take into consideration the animals movement.

One more way to kill an opponent is provided by pressing and quickly releasing the fire button (it takes practice) a bolt of lightening will strike down your nearest opponent. This ability is limited to one lightening bolt per gladiator or per game level. At times this will upset the spectators causing one or more to jump the stands and come after you. Spectators will persue to the death.

There are 24 levels of play each more challenging than the last. You may select a starting level from 1 to 16.

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